



UEFA
EURO2024
GERMANY



Regulations of the UEFA European Football Championship

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2022-24

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Preamble

The following regulations have been adopted on the basis of Articles 49(2)(a) and 50(1) of the *UEFA Statutes*.

I General Provisions

Article 1 Scope of application

- 1.01 The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the 2022-24 UEFA European Football Championship (hereinafter the competition).
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Article 2 Definitions

- 2.01 In these regulations, the use of the masculine form refers equally to the feminine, and vice versa.
- 2.02 In the context of these regulations, the following definitions apply:

Association imagery

In relation to any participating association, that association's (and its team's) name, nicknames, symbols, emblems, logos, marks, designations, shirts and other kit colours and designs (with or without any references to the shirt manufacturer).

Commercial affiliate

An official sponsor or other commercial partner appointed by UEFA for the competition.

Commercial rights

Any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights.

Data rights

The right to compile and exploit statistics and other data in relation to the competition.

Doping

The occurrence of one or more of the anti-doping rule violations set out in the *UEFA Anti-Doping Regulations*.

Host association

The association organising a qualifying match or one of the associations designated by the UEFA Executive Committee to stage the final tournament.

Host broadcaster (HB)

The media production team (including official broadcast partners), responsible among other things for the multilateral production of the television and media promotion and coverage of the competition (references to "international media", "media representatives" and other similar references include host broadcaster within their meaning).

Local organising structure (LOS)

The working group or separate entity, which is specifically created by the host association of the final tournament, consisting of the persons representing the host association, the host city authorities and/or the relevant host country authorities as well as any other third party (including authorities) as decided by the host association, for ensuring the implementation and delivery of all final tournament matches.

Marketing rights

The right to exploit by any and all means and in any and all media whether now known or devised in the future any types of advertising (including electronic and virtual advertising), promotion (including ticket promotions), endorsement, public relations, marketing, merchandising, licensing, franchising, sponsorship, hospitality, concessions, travel and tourism, publishing, retailing, and all other commercial association rights and opportunities that are not media rights, promotional rights or data rights.

Media rights

The right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights.

- 2.03 In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

Article 3 Frequency and entries for the competition

- 3.01 UEFA stages the competition every four years, over two seasons.
- 3.02 Every UEFA member association (hereinafter association) may enter its senior men's national team for the competition.

Article 4 Admission criteria and procedure

- 4.01 To be eligible to participate in the competition, associations must:
- confirm in writing that they themselves, as well as their players and officials, comply with the *IFAB Laws of the Game* promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, protocols, directives and decisions of UEFA;

- b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the *UEFA Statutes* and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the *CAS Code of Sports-related Arbitration* and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
- c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by the UEFA administration for ascertaining compliance with the admission criteria), which must reach the UEFA administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.

4.02 The UEFA administration decides on admission to the competition. Such decisions are final.

Article 5 Duties of the associations

5.01 On entering the competition, participating associations agree:

- a. to play in the competition until their elimination and to field their strongest team throughout the competition;
- b. to play all matches under the direction of a head coach who is confirmed by the relevant national association as being the head coach/manager responsible for the selection, tactics and training of the team squad and the management of the players and technical staff in the dressing room and the technical area before, during and after the match; the head coach must hold the highest valid coaching qualification of the association by which he is employed (based on the implementation status of the *UEFA Coaching Convention*), but at least a valid UEFA A licence, or, subject to domestic regulations, at least started the required UEFA coaching diploma course (simple registration for the required diploma course is not sufficient to meet this criterion). The same requirements apply to the assistant coach with regard to the second highest available valid coaching qualification but at least a valid UEFA B licence;
- c. to stage and play all matches in the competition in accordance with the present regulations;
- d. to comply with all decisions regarding the competition taken by the UEFA Executive Committee, the UEFA administration or any other competent body and communicated appropriately (by UEFA circular letter or by official letter or email);
- e. to observe the *UEFA Safety and Security Regulations* for all matches in the competition;
- f. to stage each match in the competition in a stadium meeting the structural criteria of the stadium category required by [Paragraph 31.01](#) and to make the stadium available and accessible to UEFA from two days before the match until one day after the match unless communicated otherwise by the UEFA administration;

- g. to indemnify, defend and hold UEFA, its subsidiaries and any LOS and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations;
- h. to adhere to the principles governing the release of players for association teams as laid out in Annexe 1, Article 1 of the *FIFA Regulations on the Status and Transfer of Players*;
- i. to cooperate with UEFA at any time – and in particular at the end of matches – in the collection of items from the game and players' personal items that could be used by UEFA to create a memorabilia collection to illustrate the heritage of the competition, to the exclusion of any commercial use;
- j. not to represent UEFA or the competition without UEFA's prior written approval;
- k. to arrange and play friendly matches on dates left available to their teams within the international windows after UEFA has established the fixture list;
- l. if applicable, to participate as winner or, if requested, as runner-up of the UEFA European Football Championship in intercontinental competitions arranged by UEFA in conjunction with other confederations and/or by FIFA.

Article 6 Responsibilities of the associations

- 6.01 The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.
- 6.02 Matches must be played in stadiums within the territory of the host association. Exceptionally, matches may be played in the territory of another UEFA member association, if so decided by the relevant UEFA bodies, for instance for reasons of safety or as a result of a disciplinary measure.
- 6.03 The host association is responsible for safety and security before, during and after the match. The host association may be called to account for incidents of any kind and may be disciplined.
- 6.04 Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the *UEFA Medical Regulations*. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.
- 6.05 The associations are responsible for incorporating principles of sustainability in their activities during the competition, in particular in terms of respect for human rights and the environment. The associations should maintain impeccable behaviour in terms of respect for human rights, namely in supporting the fight against racism and other sorts of discrimination. In addition, the associations participating in the final tournament should make the most environmentally

friendly choices possible in relation to their operations, with the goal of minimising their negative impacts.

- 6.06 The UEFA administration informs the associations participating in the final tournament about any further guidelines, directives or decisions related to that stage of the competition and provides them with all relevant documents in due time.

Article 7 Anti-doping

- 7.01 Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, UEFA will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the *UEFA Disciplinary Regulations* and *UEFA Anti-Doping Regulations*. This may include the imposition of provisional measures.
- 7.02 UEFA may test any player at any time.

Article 8 Fair play

- 8.01 All UEFA competition matches must be played in accordance with the principles of fair play as defined in the *UEFA Statutes*.
- 8.02 Fair play assessments are conducted at all matches in the competition in accordance with the *UEFA Fair Play Regulations*, in order to establish association fair play rankings at the end of each season.

Article 9 Insurance

- 9.01 All persons involved in the competition are responsible for their own insurance cover.
- 9.02 Unless otherwise communicated in writing by UEFA, associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense.
- 9.03 The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage. If appropriate insurance policies are not provided in due time by the owner and/or operator of an official site, the host association is required to conclude the necessary additional insurance cover at its own cost, failing which it may be concluded by UEFA at the host association's expense.
- 9.04 All insurances must cover the full period of the competition, including the preparation and the post-competition phase.
- 9.05 Claims for damages against UEFA are expressly excluded and anyone involved must hold UEFA harmless from any and all claims for liability arising in relation to the competition. In any case, UEFA may request anyone involved to provide, free of

charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in one of UEFA's official languages.

- 9.06 The host association must perform an assessment of the risks involved in organising and staging matches and conclude – with reputable insurers and at its own cost – all necessary insurance to cover such risks, including third-party liability and spectator accident coverage. The host association is responsible for ensuring that UEFA is included into the policies as a co-insured party.
- 9.07 The third-party liability policy must include an appropriate guaranteed sum for damage/injury for all occurrences (including bad weather, force majeure and terrorism) to persons, objects, property, and for pure financial economic losses, and it must correspond to the specific circumstances of the associations concerned.
- 9.08 The host association of the final tournament must perform an assessment of the risks involved in organising and staging the final tournament and conclude at its own expense adequate insurance cover (including cancellation) for all of its risks arising from preparing, organising and staging the final tournament.

Article 10 Trophy, plaques and medals

- 10.01 The original trophy, "Henri Delaunay Cup", which is used for the official presentation ceremony at the final and at other official events approved by UEFA, remains in UEFA's keeping and ownership at all times. A full-size replica trophy, the UEFA European Football Championship winners' trophy, is awarded to the winning association.
- 10.02 Any association which wins the competition three consecutive times or five times in total receives a special mark of recognition. Once a cycle of three successive wins or five in total has been completed, the association concerned starts a new cycle from zero.
- 10.03 Replica trophies awarded to winners of the competition (past and current) must remain within the relevant association's control at all times and may not leave the association's country without UEFA's prior written consent. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition. Associations must comply with any trophy use guidelines that the UEFA administration may issue from time to time.
- 10.04 Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.
- 10.05 The winning team is presented with 40 gold medals and the runner-up with 40 silver medals. Additional medals may not be produced.

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- 10.06 Each association that competes in the final tournament receives a commemorative plaque.
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Article 11 Intellectual property rights

- 11.01 UEFA is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the competition (such as by associating the name of an association with the date of a match) requires the prior written approval of UEFA and must comply with any conditions imposed by UEFA.
- 11.02 All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players' participation in the competition are the sole and exclusive property of UEFA. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

II Competition System

Article 12 Competition stages and seeding

- 12.01 Matches in all stages of the competition are played in conformity with the *IFAB Laws of the Game*. The half-time interval lasts 15 minutes.
- 12.02 The competition stages are as follows:
- a. Qualifying competition (European Qualifiers), composed of:
 - group stage;
 - play-offs.
 - b. Final tournament (UEFA EURO 2024), composed of:
 - group stage;
 - knockout stage.
- 12.03 The team of the final tournament host association, Germany, qualifies automatically for the final tournament. The remaining teams are drawn into ten groups of five and six teams.
- 12.04 For the qualifying group stage draw, the UEFA administration seeds the teams in accordance with their results in the latest edition of the UEFA Nations League.
- 12.05 For the final tournament draw, the UEFA administration seeds the teams in accordance with their results in the qualifying group stage. The team of the host association, Germany, is seeded in pot 1.

Article 13 Group formation – qualifying group stage

- 13.01 With the exception of the team of the final tournament host association, all the teams participating in the competition are entered in the qualifying group stage draw, organised by the UEFA administration on completion of the 2022/23 UEFA Nations League in order to draw the teams into ten groups of five or six.
- 13.02 The following principles apply to the qualifying group stage draw:
- a. The teams are seeded according to the overall 2022/23 UEFA Nations League rankings (see the *Regulations of the UEFA Nations League*).
 - b. The teams that qualify for the UEFA Nations League finals are drawn into groups of five teams.
 - c. Additional draw conditions may be applied, subject to approval by the UEFA Executive Committee.

Article 14 Match system – qualifying group stage

- 14.01 All matches in the qualifying group stage are played according to the league system, with each team playing one home match and one away match against each of the other teams in its group. Three points are awarded for a win, one for a draw, and none for a defeat.

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- 14.02 On completion of the qualifying group stage, final group standings are compiled based on the number of points obtained by each team in the group. The ten group winners and the ten group runners-up qualify directly for the final tournament.
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Article 15 Equality of points – qualifying group stage

- 15.01 If two or more teams in the same group are equal on points on completion of the qualifying group stage, the following criteria are applied, in the order given, to determine their rankings:
- a. higher number of points obtained in the group matches played among the teams in question;
 - b. superior goal difference from the group matches played among the teams in question;
 - c. higher number of goals scored in the group matches played among the teams in question;
 - d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to k) apply in the order given to the two or more teams still equal:
 - e. superior goal difference in all group matches;
 - f. higher number of goals scored in all group matches;
 - g. higher number of away goals scored in all group matches;
 - h. higher number of wins in all group matches;
 - i. higher number of away wins in all group matches;
 - j. lower disciplinary points total based only on yellow and red cards received by players and team officials in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - k. position in the overall 2022/23 UEFA Nations League rankings (see *Regulations of the UEFA Nations League*).
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Article 16 Path formation – play-offs

- 16.01 Twelve teams enter the play-offs, which are played in three separate paths of four teams each, to determine the remaining three teams that qualify for the final tournament.
- 16.02 To determine the 12 teams that enter the play-offs, the following principles apply in the order given:
- a. Four play-off slots are allocated to each league from UEFA Nations League C to UEFA Nations League A, i.e. in reverse alphabetical order.
 - b. The UEFA Nations League group winners enter the play-offs unless they have qualified for the final tournament directly from the qualifying group stage.
 - c. If a UEFA Nations League group winner of Leagues A, B and C has qualified directly for the final tournament, the next best-ranked team in the relevant league ranking which has not directly qualified will enter the play-offs (see *Regulations of the UEFA Nations League*).
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d. If fewer than four teams from one league enter the play-offs, the first available slot is allocated to the best-ranked group winner of League D in the overall 2022/23 UEFA Nations League rankings (see *Regulations of the UEFA Nations League*), unless it has already qualified for the final tournament. The remaining slots are then allocated to the best-ranked of the teams that have not already qualified for the final tournament on the basis of the overall 2022/23 UEFA Nations League rankings, subject to the restriction that group winners of Leagues A, B and C cannot be in a play-off path with higher-ranked teams.

- 16.03 The UEFA administration conducts a draw to allocate teams to the different play-off paths, starting with UEFA Nations League C, subject to the following conditions:
- If four or more teams from a league enter the play-offs, a path of four teams from the league in question must be formed.
 - A group winner cannot form a path with a team from a higher-ranked league in the overall 2022/23 UEFA Nations League rankings.
 - Additional conditions including seeding principles may be applied, subject to approval by the UEFA Executive Committee.

Article 17 Match system – play-offs

- 17.01 The play-offs are played in single-leg knockout matches.
- 17.02 Once the four teams constituting one play-off path have been determined as per [Article 16](#), they are ranked first to fourth based on the overall 2022/23 UEFA Nations League rankings.
- 17.03 The semi-finals of each play-off path are played as follows:
- The team ranked first plays at home against the team ranked fourth.
 - The team ranked second plays at home against the team ranked third.
- 17.04 For each play-off final, a draw is conducted in advance to determine which semi-final winner will play at home.
- 17.05 The winners of the three play-off finals qualify for the final tournament.

Article 18 Group formation – final tournament group stage

- 18.01 The following 24 teams participate in the final tournament:
- the 20 teams that qualify directly from the qualifying group stage;
 - the three teams that qualify via the play-offs;
 - the team of the final tournament host association, Germany.
- 18.02 A draw is conducted to divide the 24 teams into six groups of four teams each, as shown below. The three teams that qualify via the play-offs are identified as play-off winners A to C for the purposes of the draw.

Group A	Group B	Group C	Group D	Group E	Group F
A1	B1	C1	D1	E1	F1

Group A	Group B	Group C	Group D	Group E	Group F
A2	B2	C2	D2	E2	F2
A3	B3	C3	D3	E3	F3
A4	B4	C4	D4	E4	F4

18.03 The following principles apply to the final tournament draw:

- The teams are seeded in accordance with the overall European Qualifiers rankings (see [Article 23](#)).
- The team of the host association, Germany, is placed in position A1 for scheduling purposes.
- Additional conditions may be applied, subject to approval by the UEFA Executive Committee.

Article 19 Match system – final tournament group stage

19.01 Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat.

19.02 The final tournament group stage is played according to the schedule below. The last two matches in each group must both kick off at the same time. The first-named team is considered as the home team for administrative purposes.

	Matchday 1	Matchday 2	Matchday 3
Group A	A1 v A2	A1 v A3	A4 v A1
	A3 v A4	A2 v A4	A2 v A3
Group B	B1 v B2	B1 v B3	B4 v B1
	B3 v B4	B2 v B4	B2 v B3
Group C	C1 v C2	C1 v C3	C4 v C1
	C3 v C4	C2 v C4	C2 v C3
Group D	D1 v D2	D1 v D3	D4 v D1
	D3 v D4	D2 v D4	D2 v D3
Group E	E1 v E2	E1 v E3	E4 v E1
	E3 v E4	E2 v E4	E2 v E3
Group F	F1 v F2	F1 v F3	F4 v F1
	F3 v F4	F2 v F4	F2 v F3

- 19.03 On completion of the final tournament group stage, final group standings are compiled based on the number of points obtained by each team in the group. The six group winners, the six runners-up and the four best third-placed teams qualify for the round of 16.

Article 20 Equality of points – final tournament group stage

- 20.01 If two or more teams in the same group are equal on points on completion of the final tournament group stage, the following criteria are applied, in the order given, to determine their rankings:
- higher number of points obtained in the matches played among the teams in question;
 - superior goal difference resulting from the matches played among the teams in question;
 - higher number of goals scored in the matches played among the teams in question;
 - if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) to h) apply in the order given to the two or more teams still equal:
 - superior goal difference in all group matches;
 - higher number of goals scored in all group matches;
 - lower disciplinary points total based only on yellow and red cards received by players and team officials in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - position in the overall European Qualifiers rankings (see [Article 23](#)), or if Germany, the host association team, is involved in the comparison, drawing of lots.
- 20.02 If two teams which have the same number of points and the same number of goals scored and conceded play their last group match against each other and are still equal at the end of that match, their final rankings are determined by kicks from the penalty mark (see [Paragraph 22.03](#) and [Paragraph 22.04](#)), provided that no other teams within the group have the same number of points on completion of all group matches. Should more than two teams have the same number of points, the criteria listed under [Paragraph 20.01](#) apply.

Article 21 Match system – final tournament knockout stage

- 21.01 The knockout stage is played in single-leg matches as follows:
- Round of 16
 - Quarter-finals
 - Semi-finals
 - Final.
- 21.02 For each knockout stage match, the first-named team is considered as the home team for administrative purposes.

21.03 To determine the four best third-placed teams, the following criteria are applied, in the order given:

- a. higher number of points;
- b. superior goal difference;
- c. higher number of goals scored;
- d. higher number of wins;
- e. lower disciplinary points total based only on yellow and red cards received by players and team officials in all group matches (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
- f. position in the overall European Qualifiers rankings (see [Article 23](#)), or if Germany, the host association team, is involved in the comparison, drawing of lots.

21.04 The six group winners, the six runners-up and the four best third-placed teams play the round of 16 as follows:

Match 1	WB v 3A/D/E/F
Match 2	WA v RC
Match 3	WF v 3A/B/C
Match 4	RD v RE
Match 5	WE v 3A/B/C/D
Match 6	WD v RF
Match 7	WC v 3D/E/F
Match 8	RA v RB

"W" stands for group winner, "R" for group runners-up and "3" for third-placed teams.

21.05 The table below shows the different options for the round of 16 pairings, depending on which third-placed teams qualify from the final tournament group matches. For example, if the teams finishing third in groups A, B, C and D qualify, the pairings will be WB v 3A, WC v 3D, WE v 3B, WF v 3C.

The four best-placed teams are:	WB	WC	WE	WF
A B C D	3A	3D	3B	3C
A B C E	3A	3E	3B	3C
A B C F	3A	3F	3B	3C
A B D E	3D	3E	3A	3B

The four best-placed teams are:	WB	WC	WE	WF
A B D F	3D	3F	3A	3B
A B E F	3E	3F	3B	3A
A C D E	3E	3D	3C	3A
A C D F	3F	3D	3C	3A
A C E F	3E	3F	3C	3A
A D E F	3E	3F	3D	3A
B C D E	3E	3D	3B	3C
B C D F	3F	3D	3C	3B
B C E F	3F	3E	3C	3B
B D E F	3F	3E	3D	3B
C D E F	3F	3E	3D	3C

21.06 The eight winners of the round of 16 play the quarter-finals as follows:

Quarter-final 1	Match 1 winner v Match 2 winner
Quarter-final 2	Match 3 winner v Match 4 winner
Quarter-final 3	Match 5 winner v Match 6 winner
Quarter-final 4	Match 7 winner v Match 8 winner

21.07 The four winners of the quarter-finals play the semi-finals as follows:

Semi-final 1	Quarter-final 1 winner v Quarter-final 2 winner
Semi-final 2	Quarter-final 3 winner v Quarter-final 4 winner

21.08 The two winners of the semi-finals play the final as follows:

Final	Semi-final 1 winner v Semi-final 2 winner
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Article 22 Extra time and kicks from the penalty mark

- 22.01 If there is no winner at the end of normal time in the play-offs and final tournament knockout matches, two 15-minute periods of extra time are played. If the two teams are still equal after extra time, the winner is determined by kicks from the penalty mark.
- 22.02 If extra time is required, there is a five-minute break between the end of normal time and the start of extra time. As a rule, the players remain on the field of play during this five-minute break, at the discretion of the referee.
- 22.03 Kicks from the penalty mark are taken in accordance with the procedure laid down in the *IFAB Laws of the Game*.
- 22.04 To ensure that the procedure is strictly observed, the referee is assisted by his team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

Article 23 Overall rankings

- 23.01 To determine the overall European Qualifiers rankings, results against teams in sixth place are discarded and the following criteria are applied, in the order given:
- position in the group, on completion of the qualifying group stage as determined by [Article 14](#) and [Article 15](#);
 - higher number of points;
 - superior goal difference;
 - higher number of goals scored;
 - higher number of away goals scored;
 - higher number of wins;
 - higher number of away wins;
 - lower disciplinary points total based only on yellow and red cards received by players and team officials (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);
 - position in the overall 2022/23 UEFA Nations League rankings (see *Regulations of the UEFA Nations League*).

III Match Scheduling

Article 24 Match dates and fixtures

- 24.01 All matches are played on the dates listed on the *2022-24 National Team Match Calendar* (see [Annex A](#)). Changes to these dates are not allowed unless so decided by the UEFA administration.
- 24.02 Following the qualifying group stage draw, the UEFA administration compiles the fixture list including the match dates and kick-off times for all groups according to the following general principles:

- a. Matches are played on the following days:

	Thu	Fri	Sat	Sun	Mon	Tue
MD1 to MD10	✓	✓	✓	✓	✓	✓
Play-offs	✓	✗	✗	✗	✗	✓

- b. At least two rest days are provided between each team's matches (i.e. a team that plays on Thursday cannot play again until Sunday at the earliest).
- c. As much consideration as possible is given to ensuring a fair distribution of weekday and weekend matches and a regular sequence of home and away matches for each team.
- d. Teams in the same group play on the same day.
- e. Additional conditions may be applied, subject to approval by the UEFA Executive Committee.

24.03 Deviations from these general principles are possible and decided by the UEFA administration.

24.04 UEFA compiles the match schedule for the final tournament, which will be staged from 14 June to 14 July 2024. As a rule, each team will have at least two rest days between matches.

Article 25 Friendly matches

25.01 Friendly matches organised within the framework of the centralisation of commercial rights are also played on the dates listed on the *2022-24 National Team Match Calendar* (see [Annex A](#)).

- 25.02 Under the supervision of the UEFA administration, the participating teams must make the necessary arrangements so that friendly matches are organised on the dates when such teams are not involved in competition matches.
- 25.03 Friendly matches must be cancelled or postponed if needed for rescheduling abandoned or cancelled competition matches.
- 25.04 With the exception of matches involving Germany, teams competing in the final tournament are not allowed to play friendly matches in the host country from three months before the start until one month after the end of the final tournament.
- 25.05 In the month preceding the final tournament, each participating team is allowed to play a maximum of two friendly matches involving other participating teams, provided that the teams playing each other have not been drawn into the same final tournament group.

Article 26 Venues and kick-off times

- 26.01 The associations must submit an updated list of proposed stadiums for the 2022-24 European Qualifiers to the UEFA administration by 10 November 2022 for preliminary approval.
- 26.02 The host association selects the venue for each match from the corresponding list of proposed stadiums and announces it to the UEFA administration at least 120 days before the match in question.
- 26.03 When fixing a venue, the host association must take into account the length of the journey to be undertaken by the visiting team. In principle, the venue for a match must be no more than a 90-minute bus drive from the nearest international airport with daily flights from/to other European cities.
- 26.04 Any objection by a visiting association regarding a selected venue must be communicated to the UEFA administration, with the host association in copy, within three days of the venue being confirmed by UEFA. The UEFA administration will take a final decision, confirming the venue or requesting that the host association propose another in accordance with these regulations.
- 26.05 The following kick-off times apply:

Thursday		---	20.45CET
Friday		---	20.45CET
Saturday	15.00CET	18.00CET	20.45CET
Sunday	15.00CET	18.00CET	20.45CET
Monday		---	20.45CET
Tuesday		---	20.45CET

- 26.06 In principle, matches within the same group kick off simultaneously on the last matchday.

26.07 If necessary, the UEFA administration may change the above kick-off times.

Article 27 Team arrivals

- 27.01 For the qualifying competition, visiting associations must arrange for their teams to arrive at the match venue no later than 24 hours before kick-off.
- 27.02 For the final tournament, the participating teams must arrive at their selected team base camp at least five days before their first group match.
- 27.03 During the final tournament, the teams must arrive at their assigned team transfer hotel or be within a 60km radius of the stadium where their match is to be played no later than 24 hours before kick-off and in time for their media activities.
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Article 28 Changes to the match schedule

- 28.01 If any doubt arises as to whether a match can take place as scheduled, the association concerned must immediately notify the UEFA administration. The latter decides if the match is confirmed as scheduled or if any change has to be made concerning the venue, date or kick-off time. Such decision by the UEFA administration is final.
- 28.02 The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with the UEFA match delegate and, when possible, the UEFA administration.
- 28.03 If there are fewer than seven players on either of the teams, the match is not played or is abandoned.
- 28.04 In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.
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Article 29 Rescheduling of matches

- 29.01 If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, the host associations must conclude all the necessary agreements to ensure that the required facilities are available and can be operated.
- 29.02 If a match cannot be rescheduled the next day, the UEFA administration fixes a new date, during or as close as possible to the international match calendar window concerned. The rescheduling may entail exceptions to the regular match scheduling pattern.
- 29.03 As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the UEFA administration must approve the alternative venue.
- 29.04 For cases of extreme urgency and to ensure the match is completed, if necessary without spectators, the host association must guarantee a back-up stadium, for
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approval by the UEFA administration. For emergency back-up stadiums, exceptions can be made to all existing stadium requirements.

- 29.05** In all cases, the UEFA administration must approve the venue and fix the new kick-off time taking account of the teams' needs wherever possible.
- 29.06** If an association is responsible for the rescheduling of all or part of a match, that association bears its own expenses, as well as any additional travel, board and lodging expenses of the other association, of the referee team and the match officers, without prejudice to any possible disciplinary measures.
- 29.07** If the match is rescheduled through no fault of either association, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.
- 29.08** In all cases, decisions taken by the UEFA administration on the basis of this article are final.
- 29.09** If the referee decides to abandon the match, the remaining match time must be played according to the following principles:
- a. The match sheet may contain any players registered for the match in accordance with [Paragraph 48.02](#) and [Paragraph 48.03](#), with the exception of players substituted or sent off during the abandoned match as well as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.
 - b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.
 - c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.
 - d. Players and team officials sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.
 - e. Players and team officials who were suspended following a match played after the abandoned match in question can be included on the match sheet.
 - f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.
 - g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 30 Refusal to play and similar cases

- 30.01** If an association refuses to play or is responsible for a match (including kicks from the penalty mark) not taking place or not being played in full, the UEFA Control, Ethics and Disciplinary Body declares the match forfeited by the association concerned. Moreover, if the circumstances of the case so justify, the UEFA Control,

Ethics and Disciplinary Body may impose any further disciplinary measures deemed appropriate on the association concerned, including the disqualification from the competition.

- 30.02 The UEFA Control, Ethics and Disciplinary Body can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the association responsible for the match being abandoned.
- 30.03 If an association is disqualified during the competition, the results of all of its matches are declared null and void, and the points awarded forfeited.
- 30.04 If an association that has qualified for the final tournament does not compete, the UEFA administration may replace it and, if so, decide which association takes its place according to the results achieved by the associations eliminated previously.
- 30.05 An association which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from UEFA.
- 30.06 Upon receipt of a reasoned and well-documented request from the aggrieved association(s), the UEFA administration may set an amount of compensation due for financial loss.

IV Stadium Infrastructure

Article 31 Stadiums

- 31.01 Unless stipulated otherwise in these regulations, matches in the competition must be played in stadiums which meet the stadium requirements defined in the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* as well as the structural criteria defined in the *UEFA Stadium Infrastructure Regulations* for the following stadium categories:
- a. Category 4 for the final tournament;
 - b. Category 4 for the qualifying competition, or exceptionally category 3 if no category 4 stadium is available.

Article 32 Pitches

- 32.01 The host association must make every reasonable effort to ensure that the pitch is in the best possible condition for play. If the climatic conditions so require, facilities such as pitch heating and a pitch cover must be provided, to ensure that the field of play can be made available in a suitable condition on any match date. The UEFA administration or a third party mandated by UEFA may carry out pitch inspections at any time before and during the competition to check whether the pitch is in a suitable condition to host matches in the competition. Following any initial pitch inspection and recommendation report, the cost of any further inspections or the provision of expert guidance or material by a third party is to be assumed by the association concerned. Associations are requested to cooperate fully with such inspections.
- 32.02 For natural pitches, the height of the grass may not, in principle, exceed 30mm and the entire playing surface must be cut to the same height. The height of the cut should be the same for both the training sessions and the match. If deemed necessary by the referee or the UEFA match delegate, the host association may be requested to reduce the height of the grass for the match and training sessions.
- 32.03 Any full or partial replacement of a pitch ahead of a match must be communicated in advance to UEFA.
- 32.04 The host association must announce the pitch-watering schedule at the pre-match organisational meeting. The pitch must be watered evenly and not only in certain areas. As a general rule, pitch watering must finish 60 minutes before kick-off. Additional pitch watering may be carried out if so decided by the host association in the qualifying competition and by UEFA in the final tournament, provided it takes place:
- a. between 15 and 10 minutes before kick-off (or between 20 and 15 minutes before kick-off during the final tournament depending on the countdown); and/or
 - b. during half-time (for a maximum of five minutes, allowing substitute players to warm up on the field of play).

The referee is entitled to request changes to the schedule.

- 32.05** Participating associations may not allow any commercial or promotional activities (e.g. commercial or product brands, logos or commercial mascots) to appear on the field of play from the moment the teams are ready to kick off until after the final whistle. The UEFA administration may allow such activities to take place at half-time in the qualifying competition matches.
- 32.06** The positioning of pitch advertising perimeter boards is shown in [Annex D](#). Any other kind of upright advertising must be positioned at least three metres from the boundary lines of the field of play and at least one metre from the goal net, and must be safe for players and referees.
- 32.07** All goals must be set up securely and in accordance with the *IFAB Laws of the Game* and UEFA's instructions. No additional structural elements or physical support may be used inside the net or in its immediate surroundings other than bars fixing the goal net to the ground and goal net stanchions behind and outside the net. Portable goals must not be used.
- 32.08** It is the responsibility of the host association to ensure that the area immediately adjacent to the pitch is safe for players and referees. This includes, but is not limited to, securely installing additional, high-quality, green artificial turf around the field of play if necessary.
- 32.09** Associations must respect the pitch cutting guidelines.
- 32.10** Associations must respect the applicable pitch protection maps for the MD-1 training sessions and the pre-match warm-ups.
- 32.11** Full floodlighting must be provided from four hours before kick-off on matchday, or at the latest in time for the start of the GLT calibration test, unless otherwise approved by UEFA. Furthermore, use of LED floodlight entertainment may be permitted subject to the agreement of, and according to principles determined by UEFA. Any such lightshows must take place either before warm-up or between warm-up and players leaving the tunnel for the match. No lightshows may take place once any players (including goalkeepers) are on the field to warm up before the match, or once players leave the tunnel for the pre-match line-up.

Article 33 Artificial turf

- 33.01** With the exception of the final tournament, which must be played on natural turf, matches in the competition may be played on artificial turf in accordance with the *UEFA Stadium Infrastructure Regulations* and provided that such artificial turf is certified as FIFA Quality Pro.
- 33.02** The owner of the artificial turf and the host association are fully responsible for meeting the above requirements, in particular those related to:
- a. maintenance work and ongoing improvement measures; and

b. safety and environmental measures as set out in the *FIFA Quality Programme for Football Turf – Handbook of Requirements* and the *FIFA Quality Programme for Football Turf – Handbook of Test Methods*.

- 33.03** The owner of the artificial turf and the host association must obtain sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.
- 33.04** UEFA cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.
- 33.05** At the time the venue is announced to the UEFA administration, the host association must submit a copy of the relevant artificial turf certificate, which must still be valid on the date of the match in question.

Article 34 Retractable stadium roofs

- 34.01** Before the match, the UEFA match delegate, in consultation with the referee, decides whether a stadium's retractable roof will be open or closed during the match. This decision must be announced at the pre-match organisational meeting, although it may subsequently be altered at any time prior to kick-off if the weather changes, again in consultation with the referee.
- 34.02** If the match starts with the roof closed, it must remain closed until half-time or for the entire match. If the match starts with the roof open, only the referee has the authority to order its closure during the match, subject to any applicable laws issued by a competent state authority. Such a decision may only be taken if the weather seriously deteriorates. If the referee does order the roof to be closed during the match, it must remain closed until half-time or the final whistle.

Article 35 Floodlights

- 35.01** All matches must be played under floodlights. The average level of horizontal illuminance must be at least 1,400 Eh (lux) and the uniformity ratios must be $U1 > 0.5$ and $U2 > 0.7$. The average level of vertical illuminance must be at least 1,000 Ev (lux) and the uniformity ratios must be $U1 > 0.4$ and $U2 > 0.5$. The host association must provide UEFA with a valid lighting certificate, issued within the 12 months preceding the date of the match in question. All glare ratings (R_G) must be less than 50. The pitch illuminance levels should have a colour rendering (R_a) of at least 80.

Article 36 Clocks

- 36.01** Stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 45 and 90 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 105 and 120 minutes).

Article 37 Screens

- 37.01** Simultaneous transmissions, replays and delayed footage of the match being played in the stadium may be transmitted on the stadium's giant screen provided that the host association has obtained all the necessary third-party permission to transmit such footage, including permission from the UEFA match delegate, the host broadcaster producing the live international feed of the match and any relevant local authorities. However, the host association must ensure that replays and delayed footage are shown on the giant screen during the match only when the ball is out of play and/or during the half-time interval, the break before extra time (if any), the half-time interval during extra time (if any) and/or before the start of the kicks from the penalty mark. Moreover, the host association must ensure that any footage shown on the giant screen under no circumstances includes any images that:
- a. may have an impact on the playing of the match;
 - b. may be reasonably considered as controversial insofar as they are likely to encourage or incite any form of crowd disorder;
 - c. may display any public disorder, civil disobedience or any commercial and/or offensive material within the crowd or on the pitch;
 - d. consist of any action or any behaviour which is against the principles of fair play (including any images that are aimed at highlighting, directly or indirectly, any offside offence, foul or potential mistake of a referee);
 - e. are accompanied by sound.

The results of other matches can be shown on the scoreboard and/or giant screen during the match, and simultaneous transmissions and replays are authorised for press monitors and closed-circuit channels.

This article does not apply to any form of replays of the video assistant referee which may be shown on the giant screens strictly in accordance with the relevant guidelines issued by UEFA in this regard.

- 37.02** Simultaneous or delayed transmissions on public screens outside the stadium in which a match is played (e.g. in a stadium of the visiting association or in a public place anywhere) may be authorised subject to:
- a. a licence being granted by UEFA; and
 - b. authorisation being granted by the audiovisual rights holders in the territory of the screening and by the public authorities.

V Match Organisation

Article 38 Match equipment

- 38.01 Balls must comply with the *IFAB Laws of the Game* as well as with the *UEFA Equipment Regulations*.
- 38.02 For qualifying competition matches and training sessions, balls must be provided by the host association.
- 38.03 For matches and official training sessions during the final tournament, balls are supplied exclusively by UEFA.
- 38.04 The use of two-sided substitution boards (preferably electronic) is compulsory for all matches. For each match a minimum of two boards must be provided by the host association.
- 38.05 Goal-line technology (GLT) is used in accordance with the *IFAB Laws of the Game* and the *FIFA Quality Programme for Goal-Line Technology Testing Manual* in all matches in the final tournament for the purpose of verifying whether a goal has been scored to support the referee's decision. That decision remains under the sole discretion of the referee and is final.
- 38.06 If the host association of a qualifying competition match has a certified GLT system at the stadium and wishes to use it for the match, it must obtain the visiting team's consent and UEFA's approval via the official GLT approval process communicated by UEFA. The host association then contracts the approved GLT service provider directly and bears all the associated costs. The entire approval and contracting process must be completed at least 30 days before the match is scheduled to take place.
- 38.07 A failure of the GLT system may in no way prejudice the decision of the referee. If necessary, for example in case of a system failure, matches will take place or continue without the use of GLT.
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Article 39 Training sessions

- 39.01 The day before the match, pitch conditions permitting, both teams are allowed to train for a maximum of one hour on the pitch on which the match is to take place. If holding such training sessions could render the pitch unfit for play the next day, an alternative training ground must be made available. Alternative training grounds must be approved by the UEFA administration in advance. If both teams wish to train at the same time, priority is given to the visiting team. Alternatively, both training sessions may be allowed at the stadium but limited to certain areas of the pitch provided the restrictions on the use of the pitch are notified in writing to each team. Pitch watering ahead of a visiting team's official training session at the stadium must be agreed between the two associations. In principle, the stadium's retractable roof should be in the same position as anticipated for the match subject to prevailing weather conditions.

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- 39.02** In addition, in the qualifying competition, the visiting team may hold private training sessions at a location to be agreed on with the host association, but not at the match stadium.
- 39.03** The day before each match in the final tournament, pitch conditions permitting, both teams are allowed to familiarise themselves with the pitch on which the match is to take place for a maximum of 45 minutes. In the group stage and round of 16, this provision applies only to each team's first match in a stadium. In all cases, if holding such sessions could render the pitch unfit for play the next day, an alternative training ground must be made available. Alternative training grounds must be approved by the UEFA administration in advance. If both teams wish to use the same time slot, priority is given to the visiting team. In all cases, use of the field of play is subject to the limitations decided by the organiser in order to preserve the pitch for matchday (for this reason, goal-mouth areas are generally not accessible and training material cannot be used).
- 39.04** The day before the match, pitch conditions permitting, the referee team may train on the pitch on which the match will be played. If such a training session is not possible as a result of pitch conditions or travel times, an alternative facility should be made available.
- 39.05** Each association participating in the final tournament must hold at least one public training session after arrival in the host country in accordance with the instructions and guidelines issued by the UEFA administration. One such public training session must take place at the team's official training ground before its first match in the tournament. The associations may not exploit any commercial rights in relation to such public training sessions.
- 39.06** In case the visiting team requests a cool down after the match, it must be communicated at the matchday organisational meeting. Requests are subject to the approval of the host association, and, in some cases, local authorities, who may request further details (e.g. number of players, duration, type of exercises, etc.).

Article 40 Team hotels and training centres – final tournament

- 40.01** For the final tournament, the UEFA administration provides each association with a number of pre-selected team base camps, each composed of a team hotel and a training centre. Should an association choose another training centre, it must ensure full compliance with these regulations and cover all the related costs.
- 40.02** UEFA selects and contracts team transfer hotels and transfer training centres in each host city and allocates them to the teams based on the match schedule, for use in accordance with [Paragraph 27.03](#) and [Paragraph 63.04](#).
- 40.03** Associations selecting team base camps in the region where most of their group matches will be played are given priority regarding the choice of team base camps.
- 40.04** All training centres used by associations during the final tournament are referred to as official from five days before the opening match. The UEFA administration will

issue specific policies regarding the use of all selected team base camps as well as the assigned transfer hotels and training centres.

Article 41 Ticketing – qualifying competition

- 41.01 In the qualifying competition, an adequate number of complimentary and purchase tickets, to be fixed by mutual agreement, must be set aside for the visiting association.
- 41.02 Host associations must make at least 5% of the total capacity of their stadium available exclusively to visiting supporters, in a segregated, safe area. In addition, visiting associations are entitled to purchase up to 200 top-category tickets (unless otherwise agreed between the two associations in question) for their VIP supporters, sponsors, etc. (see Articles 17 and 25 of the *UEFA Stadium Infrastructure Regulations* and Article 19 of the *UEFA Safety and Security Regulations*).
- 41.03 Visiting associations which have requested an allocation of tickets for the whole or part of the segregated area may return any unused tickets to the host association without payment up to seven days prior to the match, unless otherwise agreed by the two associations in writing. After this deadline the visiting association must pay for the whole allocation, irrespective of whether all the tickets have been sold.
- 41.04 The host association may reallocate tickets returned or not requested by the visiting association provided that all safety and security measures (as mentioned in the *UEFA Safety and Security Regulations*) are respected and that such tickets are not reallocated to supporters of the visiting association.
- 41.05 The official UEFA representatives and at least ten representatives of the visiting association must be provided with complimentary top-category seats (and associated hospitality) in the VIP sector.
- 41.06 The ticket requirements for UEFA and its partners are set out in the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*.
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Article 42 Ticketing – final tournament

- 42.01 UEFA governs all aspects of the allocation, sale and distribution of tickets to matches in the final tournament (whether alone or as part of a package), including but not limited to quotas, production, prices, methods of distribution and sales conditions and channels. The host associations' duties with respect to ticketing matters are defined in the staging agreement with UEFA.
- 42.02 Any ticket or hospitality-related agreements and/or terms and conditions which are issued by UEFA must be complied with by the participating associations. Participating associations must provide to UEFA the support necessary to ensure compliance with any such agreements and/or terms and conditions in case breaches or infringements occur within the participating association's territory and/or involve the participating association's fans or partners.

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- 42.03** Each association participating in the final tournament is entitled to complimentary and purchase tickets for its matches. UEFA will determine the number of tickets allocated to each participating association, taking into account safety and security factors, including the possible segregation of fans within the stadium.
- 42.04** Purchase tickets are not paid for by the participating associations in advance of the final tournament but deducted from the association's current account with UEFA.

Article 43 Match preparation

- 43.01** In the weeks prior to each match, both teams must enter the required information into UEFA's TIME match preparation platform.

VI Match Procedures

Article 44 Match sheet

- 44.01 Before each match, each team shall indicate in the relevant match sheet the numbers, full names, dates of birth and, if applicable, shirt names of the 23 to 26 players in the squad, together with the full names of the officials seated on the substitutes' bench and on the additional technical seats. Goalkeepers and team captain must be identified. Players must wear the shirt and short numbers as indicated on the match sheet.
- 44.02 The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes.
- 44.03 Each team must have its match sheet validated by its competent association official and submit it at least 75 minutes before kick-off.
- 44.04 Up to five of the substitutes listed on each team's match sheet may take part in the match. Exceptionally, a sixth substitute listed on the match sheet may take part exclusively during extra time. Each team may use a maximum of three stoppages in play to make substitutions (one additional stoppage in extra-time can be used). Substitutions made before the start of the match, during half-time, between the end of normal playing time and extra time, and at half-time during extra time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match. These provisions are subject to the maximum number of substitutions authorised by the *IFAB Laws of the Game*.
- 44.05 After the validated match sheets have been submitted no changes are allowed. Before the match has kicked off, the following exceptions are possible:
- If any of the players indicated on the match sheet as forming the starting 11 cannot start the match due to physical incapacity, they may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the team's quota of substitute players is reduced accordingly for the match in question. During the match, five players may still be substituted.
 - If any of the substitutes listed on the match sheet cannot be fielded due to physical incapacity, they may not be replaced, which means that the quota of substitute players is reduced accordingly for the match in question.
 - If none of the goalkeepers listed on the match sheet can be fielded due to physical incapacity, they may be replaced by goalkeepers not previously listed on the match sheet, subject to final approval by UEFA.

The association concerned must, upon request, provide the UEFA administration with the necessary medical certificates.

Article 45 Match protocol

- 45.01 The UEFA, FIFA, UEFA competition and the UEFA Respect flags (or other flag, as instructed by UEFA), as well as the country flags of the two participating teams, must be flown horizontally at the stadium at all matches in the competition.
- 45.02 The countdown to kick-off must comply with the principles set by UEFA. For each qualifying match, the specific countdown must be communicated by the host association at the pre-match organisational meeting.
- 45.03 Both teams must be at the stadium at least 75 minutes before kick-off.
- 45.04 The walk-on music provided by UEFA must be played from when the players emerge from the players' tunnel until they have lined up, at which point the national anthems of both teams must be played (instrumental versions of no more than 90 seconds each). UEFA's pre-match protocol defines which flags and other items are carried onto the pitch and how these are displayed as part of the line-up ceremony.
- 45.05 At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

Article 46 Rules governing the technical area

- 46.01 The team officials and substitute players indicated on the match sheet, up to a total of 23 people, are allowed to sit on the team bench. Seating must be provided for 23 people. All the substitutes and the team doctor indicated on the match sheet must be seated on the team bench during the match.
- 46.02 During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the advertising boards behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, three substitutes per team are allowed to warm up at the same time; however, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee's instructions are respected.
- 46.03 Smoking is not allowed in the technical area during matches. This includes the use of electronic cigarettes.
- 46.04 The use of any electronic communication equipment and/or systems is regulated by the *IFAB Laws of the Game* and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.

VII Player Registration

Article 47 Player eligibility

- 47.01 Each association must select players for its national representative team who hold the nationality of its country and who comply with the provisions of Articles 5 to 9 of the *Regulations Governing the Application of the FIFA Statutes*.
- 47.02 Each player taking part in the competition must be in possession of a valid passport or identity card of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the UEFA match delegate may ask to see the passports/identity cards of the players listed on the match sheet.
- 47.03 All players must undergo a medical examination to the extent provided for by the *UEFA Medical Regulations*.
- 47.04 The UEFA administration decides on questions of player eligibility. Challenged decisions are dealt with by the UEFA Control, Ethics and Disciplinary Body.

Article 48 Player lists

- 48.01 Each association must provide the UEFA administration with a list of 23 to 26 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach, mentioning their coaching qualifications. Three of these 23 to 26 players must be goalkeepers.
- 48.02 For the qualifying competition, the list of 23 players must be completed online by 24.00CET the day before the match. A signed copy of this list must be handed to the UEFA match delegate at the pre-match organisational meeting.
- 48.03 For the final tournament, the list of 23 to 26 players must be completed online at least seven full days before the opening match. A signed copy of this list must also be sent to the UEFA administration by the same deadline.
- 48.04 Should listed players or goalkeepers become seriously injured or ill, they may only be substituted if both their team doctor and a doctor from the UEFA Medical Committee confirm that the injury or illness is sufficiently serious to prevent them from taking part in the final tournament. Subject to the final approval of the UEFA administration, they may be replaced on the list of players registered for the final tournament, as follows:
- players and goalkeepers may be replaced before their team's first match in the final tournament,
 - goalkeepers may also be replaced before their next match during the final tournament.
- 48.05 All official player lists are published by the UEFA administration.
- 48.06 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

VIII Refereeing

Article 49 Referee team and referee liaison officer

- 49.01 The *General Terms and Conditions for Referees officiating at UEFA Matches* apply to the referee teams appointed for the competition.
- 49.02 The referee team is composed of the referee, two assistant referees, the fourth official and (if appointed) two or more video assistant referees.
- 49.03 The referee team is taken care of by a referee liaison officer, who is an official representative of the host association.
- 49.04 Directly after the match, the referee validates the official match report.

Article 50 Appointment and replacement of referees

- 50.01 The Referees Committee appoints the referee team for each match. Only referees whose names appear on the official FIFA list of referees are eligible. The Referees Committee's decision is final.
- 50.02 UEFA arranges for the referee team to arrive at the venue the day before the match. If a member of the referee team does not arrive at the match venue by the evening before the match, the UEFA administration and the teams must be informed immediately. The Referees Committee takes the appropriate decisions, which are final.
- 50.03 If a referee, assistant referee or video assistant referee becomes unfit to officiate or is otherwise incapacitated before or during a match, he is replaced by another member of the referee team as follows, in accordance with the *IFAB Laws of the Game*:
- The referee is replaced by the fourth official or the video assistant referee if one has been appointed and is available on-site, or by an assistant referee.
 - An assistant referee is replaced by the fourth official or by the reserve assistant referee if one has been appointed.
 - A video assistant referee is replaced by the assistant video assistant referee (if certified as video assistant referee) or by the referee if he is unfit to referee but able and certified to serve as video assistant referee.

If necessary, the match will take place without video assistant referees and/or without a fourth official.

Article 51 Procedure in case of severe injury to players

- 51.01 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the *IFAB Laws of the Game*. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

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- 51.02 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.
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Article 52 Video assistant refereeing

- 52.01 Video assistant referees (VARs) may be used in accordance with the *IFAB Laws of the Game* and the relevant IFAB protocol for the purpose of assisting the referee. The decision as to whether VARs should be used for a specific match is at the sole discretion of the referee, and that decision is final.
- 52.02 No sources or systems other than the official VAR system may be used by the referee to review replays during the match.
- 52.03 Should it prove necessary for whatever reason, matches may start and/or finish without the use of VARs, and any failure, unavailability, use or non-use of the VAR technology will in no way prejudice the validity of the referee's decisions, with such decisions being final in all cases.
- 52.04 UEFA may decide to use existing infrastructure for the referee review area (RRA) or set up a new area in the immediate vicinity of the pitch. The RRA should be a neutral area adjacent to the pitch with a minimum size of 1.5m x 1.5m. It should be visible to the public (but without the RRA screen being observable) and should, in principle, be a minimum of 5m from each of the team benches. Only the referee is allowed to review replays in the RRA.
- 52.05 Following a VAR review, UEFA may use any existing screens in the stadium to show relevant graphics and/or replays supporting the decision taken by the referee. UEFA may also decide, at any time, to stop VAR replays from being shown in the stadium. In any case, UEFA shall decide which graphics and/or replays are to be shown and shall ensure they are provided to the giant screen operators. The use of any other different graphics/replays by the associations or stadium operators is strictly forbidden.
- 52.06 Each association authorises UEFA and/or UEFA suppliers to install the relevant system approved by UEFA for the competition in its stadium, which may include the use of existing stadium infrastructure (e.g. cabling, WLAN, screens and/or giant screens). Furthermore, each association and the owner/operator of the relevant stadium must, at all times, provide such access to the stadium and stadium facilities as UEFA and UEFA suppliers reasonably require (e.g. as regards access to and use of power in the stadium for the RRA) and provide full cooperation in relation to VAR matters. The VAR system and the associated technology (including all cabling) may not be used, changed or touched by anyone other than UEFA and the relevant supplier.

IX Disciplinary Law and Procedures

Article 53 UEFA Disciplinary Regulations

53.01 The provisions of the *UEFA Disciplinary Regulations* apply for all disciplinary offences committed by associations, officials, members or other individuals exercising a function at a match on behalf of an association, unless the present regulations stipulate otherwise.

Article 54 Yellow and red cards

54.01 As a rule, a player or a team official sent off from the field of play and/or its immediate surrounds, including the technical area, is automatically suspended for the next match in the competition. In case of serious offences, the UEFA Control, Ethics and Disciplinary Body is entitled to augment this punishment, including by extending it to other competitions.

54.02 In case of repeated cautions:

- a. in the qualifying competition, players and team officials are suspended for the next competition match after three cautions, as well as after the fifth and any subsequent caution;
- b. in the final tournament, players and team officials are suspended for the next competition match after two cautions, as well as after the fourth caution.

54.03 Cautions that have not resulted in a suspension expire on completion of the qualifying group stage. They are not carried forward to the play-offs nor the final tournament.

54.04 Cautions from the play-off matches that have not resulted in a suspension expire on completion of the play offs. They are not carried forward to the final tournament.

54.05 Pending yellow-card suspensions from either the group stage or the play-offs expire on completion of the qualifying competition. They are not carried forward to the final tournament.

54.06 Cautions from matches in the final tournament that have not resulted in a suspension expire on completion of the quarter-finals. They are not carried forward to the semi-finals.

54.07 Cautions and pending yellow-card suspensions from the final tournament expire at the end of the competition.

Article 55 Protests and appeals

55.01 Protests and declarations of the intention to appeal against a decision by the UEFA Control, Ethics and Disciplinary Body must be lodged in accordance with the

relevant provisions of the *UEFA Disciplinary Regulations*, with the exception of the following deadlines being applicable to the final tournament:

- a. a protest must reach the UEFA Control, Ethics and Disciplinary Body within 12 hours of the end of the match in question;
- b. a declaration of the intention to appeal against the decision by the UEFA Control, Ethics and Disciplinary Body must be lodged within 24 hours of notification of the relevant decision with grounds.

X Equipment

Article 56 Playing attire approval

- 56.01 The *UEFA Equipment Regulations* apply to all matches in the competition, unless specified otherwise in these regulations.
- 56.02 Participating associations must use playing attire that has been sent to and approved by the UEFA administration. Samples of any new playing attire to be used must be sent to the UEFA administration for approval at least four weeks before its intended use.
- 56.03 For the final tournament, attire and special equipment used by the participating associations must be sent to the UEFA administration, which will confirm the exact approval procedure at the workshop organised in conjunction with the final tournament draw. On the basis of this procedure, the UEFA administration will issue a written decision approving or rejecting the various items.
- 56.04 All equipment items worn or used during the final tournament must be free of any sponsor advertising. This provision applies:
- to any event held at a stadium, from arrival at the stadium until departure from the stadium;
 - to any training session designated as official by the UEFA administration; and
 - at any official UEFA press conference.

Article 57 Colours

- 57.01 As a rule, the home team has the first choice as to which of its playing attires announced on the playing attire approval form it wears. In order to clearly distinguish between the teams on the field of play, teams may combine elements of their first choice and second-choice playing attires. The playing attires of outfield player are selected before the goalkeeper playing attires. The UEFA administration issues a written decision regarding the playing attires in advance of each match.
- 57.02 If on the day of the match, in the opinion of the referee or the UEFA administration, the colours of the two teams could be confused, they will be changed. As a rule, in such cases it is the home team that has to change colours, for practical reasons. The decision taken by the UEFA administration in consultation with the referee is final.

Article 58 Numbers and names

- 58.01 Players must be allocated numbers between 1 and 26. If the number 1 is used, it must be worn by a goalkeeper.
- 58.02 For the final tournament, players must be allocated fixed numbers. These numbers must be displayed at chest height on the front of the shirts and the players' names must be added to the numbers on the back.

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- 58.03** In case an outfield player must take the position of goalkeeper during a match, each team must have an extra set of goalkeeper shirts without names or numbers in the same two colours as the regular goalkeeper shirts.
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Article 59 Badges

- 59.01** The competition badge must appear on the free zone of the right shirt sleeve.
- 59.02** The reigning titleholder must wear the titleholder badge (instead of the competition badge) positioned on the free zone of the right shirt sleeve.
- 59.03** The applicable UEFA campaign badge must be worn on the free zone of the left shirt sleeve.
- 59.04** None of the badges may be used in any other competition, or at an earlier stage of the competition, or for any other purpose, including commercial or promotional activities, without UEFA's prior approval.
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Article 60 Other team equipment

- 60.01** The UEFA administration will provide the associations with special equipment and issue relevant guidelines on its use at matches.
- 60.02** For the final tournament, the special equipment provided to each participating association must be used, to the exclusion of any similar items.
- 60.03** For the final tournament, only warm-up bibs provided by UEFA may be used during official training sessions, for the pre-match warm-ups held at the stadium and for the warm-up of substitute players during the match.

XI Financial Provisions

Article 61 Financial rules – whole competition

- 61.01 The amounts paid by UEFA are gross amounts. As such they cover any and all taxes, levies and charges.
- 61.02 The UEFA administration resolves any disputes concerning the settlement of accounts by the participating associations. Such decisions are final.

Article 62 Financial rules – qualifying competition

- 62.01 Subject to the financial provisions of the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches*, each host association retains its match-related earnings and bears all the costs of organising a qualifying match (including any taxes, levies and charges).
- 62.02 For matches in the qualifying competition, the host association pays for the board and lodging of the referee team, as well as for their transport within its territory. UEFA pays for the referee team's international travel expenses and daily allowances.
- 62.03 Unless agreed otherwise by the associations concerned or stipulated otherwise in these regulations, visiting associations pay for their own travel, board and lodging.

Article 63 Financial rules – final tournament

- 63.01 The financial provisions for the final tournament, including the settlement of organisational costs, are defined in the contract between UEFA and the host association. Detailed financial information of relevance to all participating associations will be communicated at the workshop organised in conjunction with the final draw.
- 63.02 Fixed participation and performance bonuses and the lump sums to compensate for travel expenses are credited to each participating association's account with UEFA, while the cost of purchase tickets and any additional services is debited.
- 63.03 UEFA provides local ground transport within the territory of the host country for a maximum of 50 persons per delegation. Any additional transport must be arranged and paid for by the participating associations themselves.
- 63.04 All participating associations pay the costs related to their team base camps. UEFA organises and pays for accommodation in the team transfer hotels on the basis of a standard arrangement for 50 persons per delegation. The associations are responsible for and bear the cost of any board and additional lodging arrangements.
- 63.05 UEFA compensates the 23 visiting delegations for the international travel expenses – return fare by air-conditioned bus, rail (first-class or sleeper) or air (economy class) – of a maximum of 50 persons per delegation. The lump sum credited to cover these travel expenses is based on the usual full economy fares of the association's national

carrier. Fares are calculated from the participating association's main airport to the international airport nearest to the team's base camp in Germany.

- 63.06 No daily allowances are paid to the participating associations, as these are covered by the fixed participation bonuses.
- 63.07 Payments by UEFA to the participating associations will be made in instalments, starting before the final tournament, according to the schedule communicated by the UEFA administration. The participating associations will receive the balance of the total amount due to them within three months of the final tournament ending.
- 63.08 The UEFA Executive Committee sets the amounts of the fixed participation and performance bonuses based on the overall revenue generated by the exploitation of the commercial rights, and decides on the corresponding distribution system.

XII Exploitation of the Commercial Rights

Article 64 Commercial rights – general

- 64.01 The *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* govern the rights, duties and responsibilities of all parties regarding the commercial rights.
- 64.02 Associations must obtain all necessary third party rights and consents that are required in order for them to comply with this chapter and, upon request, must supply UEFA free of charge with the necessary documentation (including any third party consents) required to allow UEFA to use and exploit its rights under these regulations.
- 64.03 The host associations shall ensure that, as a minimum, their ticketing and media accreditation terms and conditions for the matches stipulate that:
- no person may conduct any promotional or commercial activity at the match stadium, without the prior written approval of UEFA;
 - tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of UEFA;
 - all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match;
 - no person attending the match may, without UEFA's prior written approval, collect, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

Article 65 Commercial rights – final tournament

- 65.01 UEFA owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the commercial rights to the final tournament, including those arising at, and relating to, the official training centre of each participating association. UEFA may exercise its right to exploit these commercial rights at its sole discretion and on a worldwide basis.
- 65.02 UEFA has the exclusive right to undertake the multilateral production of television and media coverage for the final tournament, including all matches and other official events, in particular in order to promote the competition and the participation of the relevant associations. In order to fulfil this role, the host broadcaster will film and produce a wide range of materials for UEFA's own use and also for the production of material for distribution on a worldwide basis to the official broadcast partners and other UEFA-appointed media outlets for the overall benefit, coverage and promotion of the competition and, in particular, the final tournament. Each association participating in the final tournament, including its teams and officials (in particular its press officers), is required to cooperate to the fullest extent possible to facilitate host broadcaster operations, including in respect

of access to and the obtaining of consents from players, coaches and other team officials for the purposes of interviews, in order to best promote the competition as a whole.

- 65.03** The commercial rights arising at and relating to the official training centre of each participating association commence the moment the team first arrives at the team base camp and at the latest five days before the opening match. They terminate at the end of the final tournament.
- 65.04** Each participating association must provide all necessary assistance and cooperation to UEFA in taking any and all legal and other measures that UEFA, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the final tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by UEFA without restriction. In this regard, no association may use or exploit, directly or indirectly, any commercial rights to the final tournament without the express prior written agreement of UEFA and subject to such conditions as UEFA may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the final tournament without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.
- 65.05** From the moment their teams first arrive at their respective team base camps, and at the latest five days before the opening match, until the end of the final tournament, participating associations may not display (including on any clothing) any third party commercial identification or branding in any final tournament stadium or training centre, or at any official UEFA press conference, other than:
- a. on attire used at unofficial training sessions;
 - b. in the indoor press conference facility at their official training centre (or another press conference location approved by UEFA) when used for unofficial events/activities;
 - c. manufacturer's identification on attire, in accordance with the *UEFA Equipment Regulations*.
- 65.06** Associations participating in the final tournament may be permitted to make coaching films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such coaching films must be obtained from the UEFA administration in writing. Such permission sets out any relevant financial and other conditions. Available space and locations for the relevant film crews are limited and any such requests for permission must be submitted to the UEFA administration at least 30 days before the start of the final tournament. All practical filming arrangements, including access, working areas, number and size of crews, types of camera, etc., are communicated by UEFA in advance by circular letter or a similar means of communication. All intellectual property rights in and to any and all material recorded for such purposes must be assigned to UEFA in writing and, if so requested by UEFA, a copy of all relevant film material provided to UEFA within 24

hours of any such request being made. No other filming, recording or photography is permitted at any event held at a stadium, at any training session designated as official by UEFA (excluding the training session on the day before the match (or part thereof) that is open to the media), at any official UEFA press conference or otherwise at any official event during the final tournament without UEFA's prior approval.

- 65.07** On registering for the competition, associations must grant UEFA the non-exclusive right, if such association qualifies for the final tournament, to use and/or sub-license the right to use free of charge the association's imagery for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the final tournament, (b) include the competition name and/or a competition logo (or the name and/or logo of the final tournament), (c) include association imagery from each of the other participating associations and (d) do not give undue prominence to the association imagery of any one participating association or group of participating associations. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating association that wins the competition where such association imagery is featured in images of the celebration of its victory following the final match (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or its products and/or services by any participating association. This paragraph does not relate to the imagery of any association's players.
- 65.08** On registering for the competition, associations must grant UEFA the non-exclusive right to use and sub-license the right to use photographic, audiovisual and visual material of their team, players, coaches, officials and other employees (including their names, relevant statistics, data and images), as well as the association imagery and stadium imagery, free of charge for: (a) the staging and organising of the final tournament (and future editions of the final tournament), (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the final tournament and on/for UEFA's digital services), and/or (c) other purposes reasonably designated by UEFA. Any such use may occur after the final tournament and may include references to and/or branding of third parties, including commercial affiliates, provided that no direct association is made by UEFA between individual players or associations and any commercial affiliate. On request, the associations must supply UEFA free of charge with all appropriate material as well as with the necessary documentation required to allow UEFA to use and exploit such rights in accordance with this paragraph.
- 65.09** Each participating association must support and ensure that its players, coaches, officials and other employees support the commercial programme established by

UEFA to exploit the marketing rights to the final tournament, including the promotional programmes run by UEFA and its commercial affiliates (e.g. ball boys/girls, player escorts, match-ball carriers, flag bearers, player of the match awards and stadium tours). In this regard, each association must ensure that its players, coaches, officials and other employees do not use or otherwise exploit, directly or indirectly, any commercial rights to the final tournament without UEFA's express prior agreement, which may be granted or withheld at its sole discretion.

- 65.10 Further to [Paragraph 42.02](#), participating associations shall not, and shall ensure that their team sponsors and other commercial partners do not, directly or indirectly, use tickets to matches in the final tournament for advertising, sales promotions or any other commercial purposes (including, for example, by offering tickets for sale, bundling tickets with travel or accommodation, or using tickets as premiums, give-aways or prizes in a competition, contest or sweepstake) other than as expressly permitted under their ticket allocation agreement. The operation of any promotion which explicitly, implicitly or otherwise includes tickets to matches in the final tournament shall be considered an infringement of this requirement.
- 65.11 UEFA declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by UEFA relating to the exploitation of the commercial rights to the final tournament.

XIII Media Matters

Article 66 Media requirements – qualifying competition

- 66.01 Annex I of the *2022/28 Commercial Regulations governing the European Qualifiers, UEFA Nations League and friendly matches* and the *National Associations Manual* set out the media requirements for the qualifying competition.
- 66.02 The UEFA administration may issue further media requirements in respect of both standard and so-called double productions by circular letter in due course.

Article 67 General media matters – final tournament

- 67.01 Each participating association must appoint a dedicated English-speaking press officer to coordinate media matters with UEFA and the media in accordance with UEFA's rules and regulations. The association's press officer must attend all media activities and ensure that the team meets all its media obligations in connection with the tournament and each specific match.
- 67.02 Teams must cooperate to the fullest extent possible with access and interview requests from UEFA media platforms before, during and after the competition. Each team must provide UEFA with access to all players in their squad, the head coach and the assistant coach for a squad access day in order to gather the following content for host broadcaster operations and UEFA digital platforms:
- a green screen filming session with all players, the head coach and the assistant coach;
 - a photography session, at two stations, with all players, the head coach and the assistant coach;
 - a digital/corporate content session with 10 players and the head coach;
 - an interview session with two players and the head coach.

UEFA and the association will agree in advance on the date, time and location of the squad access day and on which players will be made available. Each team's squad access day will take place no later than four days before the team's first match in the final tournament unless alternative arrangements are agreed by the team and UEFA. If a selected player becomes unable to participate in any part of the squad access day, the association must inform UEFA as soon as reasonably possible, and ensure that another player is made available as a replacement, or another suitable alternative is provided that is acceptable to UEFA.

- 67.03 Teams participating in the final tournament should offer an international media opportunity in the week immediately preceding their arrival in the host country. The exact timings are to be agreed in advance with UEFA. The international media opportunity should consist of a press conference with the head coach, a fully open one-hour training session, one-to-one interviews with the head coach and key players for audiovisual rights holders, and a mixed zone. Audiovisual rights holders should receive a minimum of two interviews each. In principle, a minimum of eight players must be made available.

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- 67.04** For the final tournament, all team media activities at the match stadium are coordinated by UEFA.
- 67.05** Access devices for final tournament matches and official media activities are managed and distributed by UEFA.
- 67.06** UEFA is responsible for the accreditation of all media representatives and may withdraw an accreditation or take measures against media representatives at any time. UEFA may consult the participating associations regarding the accreditation of media representatives from their countries as part of the validation and arbitration process.
- 67.07** Each participating association can set up a media centre at or close to its team base camp in accordance with UEFA's specifications. Media representatives with final tournament accreditations issued by UEFA must be granted access to this media centre. Associations may also issue their own media centre access passes to bona fide media representatives without UEFA accreditations.
- 67.08** Each team must hold a daily media activity in accordance with UEFA's specifications, with a minimum of two spokespersons, in the form of a press conference or a mixed zone or in an alternative format agreed with UEFA in advance. At least one media activity ahead of each match, as agreed with UEFA in advance, must be accessible remotely. The team is responsible for the technical set-up of its remote media activities. In addition, teams may hold only one fully closed training session before each match. All other training sessions must be open to media for at least 15 minutes.
- 67.09** For the final tournament, the following restrictions apply:
- a. No media representatives are allowed on the field of play before, during or after the match, with the exception of the host broadcaster for approved operations.
 - b. Non-authorized media representatives are not allowed on the field of play or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by UEFA, such as photographers, audiovisual rights holders and the host broadcaster for approved operations, are allowed in such areas to carry out their work in the specific locations assigned to them.
 - c. No media representatives are allowed in the players' tunnel or the dressing room area, except for flash interviews in UEFA-approved positions and for approved host broadcaster operations.
 - d. The dressing rooms are off limits to media representatives before, during and after the match except for approved host broadcaster operations. A short presentation may be conducted in a team's dressing room on matchday, before the arrival and subject to the agreement of the team in question. This filming will be supervised by UEFA and may be conducted only by the main audiovisual rights holder(s) of the relevant team's country.

Article 68 Media activities on the day before the match – final tournament

- 68.01** Both teams must make their training session on the day before the match open to the media for at least 15 minutes, in accordance with the schedule agreed in advance with UEFA. These official training sessions must be arranged by the two teams and UEFA together, so that the media can attend both. Subject to [Paragraph 39.03](#), these official training sessions take place at the match stadium, unless otherwise agreed with UEFA in advance. Each team may decide whether the entire training session or only the first 15 minutes are open to the media. If a team decides to open its training session for the minimum 15 minutes only and if its own official association platform crew wishes to attend the entire session, then cameras from both (i) the host broadcaster and (ii) the main audiovisual rights holder from each association participating in the match must be given the same opportunity. Teams are allowed to film the closed part of their training session for technical analysis purposes with no obligation to provide access to broadcasters. Such footage may not be published by the association or distributed to representatives of the media. If a team allows its own photographer to attend the entire training session (of which only 15 minutes are open to the media), the association must provide UEFA, upon request, with photos which UEFA will then make available to the international media. Training sessions that start earlier than scheduled must nevertheless be open for the advertised period of 15 minutes. If a team does not intend to hold a training session on the day before the match, the training session on the previous day (two days before the match) must be open to the media and will be considered as the official pre-match training session. UEFA must be informed at least 24 hours in advance.
- 68.02** Each team must hold a pre-match press conference at the match stadium on the day before each match. Each MD-1 press conference must be attended by the head coach and at least one player. If the head coach is suspended for the match, associations have the option of replacing him at the pre-match press conference with the assistant coach. The press conferences are coordinated by UEFA and the participating teams to avoid schedule clashes and to meet media deadlines. In principle, the official time slots defined by UEFA must be respected. If no agreement can be reached, UEFA's decision is final. UEFA-provided backdrops must be used at all official UEFA press conferences.
- 68.03** Each team must make its head coach and at least one player available on the day before each match for interviews with the host broadcaster and any live audiovisual rights holder from its own country and the country of the opposing team, according to the below minimum numbers of interviews per round of the competition:
- Group stage and round of 16: at least 8 interviews per team
 - Quarter-finals: at least 10 interviews per team
 - Semi-finals: at least 12 interviews per team
 - Final: at least 14 interviews per team

If the minimum number of interviews is not reached after servicing the above-mentioned audiovisual rights holders, then this opportunity passes to other audiovisual rights holder as determined by UEFA.

Article 69 Matchday media activities – final tournament

- 69.01 Interviews are not permitted during the match on the field of play itself or in its immediate vicinity.
- 69.02 Interviews are coordinated by UEFA in predetermined locations and according to the following rules:
- a. Each team must make its head coach or a key player available for a pre-match interview with the host broadcaster and the main audiovisual rights holder from its country, as determined by UEFA. These interviews take place between the team's arrival at the stadium and the end of the warm-up. The timings must be agreed by the team and UEFA. Any additional pre-match interviews are subject to the agreement of the team.
 - b. Half-time interviews may be conducted with the head coach, the assistant coach or players, subject to their agreement.
 - c. Each team must make one player available for a super-flash interview with the host broadcaster or the main audiovisual rights holder from its country as determined by UEFA. The player of the match must also be made available for an additional super-flash interview in front of a dedicated backdrop, if applicable. These interviews take place immediately after the final whistle on or next to the pitch. Additional super-flash interviews are subject to the agreement of the team.
 - d. Flash interviews and indoor studio interviews are obligatory and take place after the match. Each team must provide three interviews with the main audiovisual rights holder of the country of the team, two interviews with each of the other unilateral audiovisual rights holders (including the host broadcaster), and one interview with each of the audiovisual rights holders operating in any multilateral flash interview position(s). The head coach, if requested, must be available for at least four of the above interviews, including at least one with an audiovisual rights holder operating in a multilateral flash interview position. The players made available for the above interviews must include the player of the match. Teams must ensure that the head coach and players are available for these interviews within 15 minutes of the end of the match.
 - e. During the knockout stage of the competition, the minimum flash and studio interview requirements for eliminated teams are reduced as follows:
 - i. Audiovisual rights holders from the team's own country and the host broadcaster must get at least two interviews.
 - ii. Other unilateral audiovisual rights holders must get at least one interview.
 - iii. At least one interview must be conducted in each multilateral position.
 - iv. Additional interviews are provided on a 'best-effort' basis. In cases where some individual unilateral audiovisual rights holders do not request interviews, the team must fulfil the minimum requirements by cooperating with other requests as directed by UEFA.

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- v. The obligations include interviews with both the head coach and players.
 - vi. The qualified team should compensate for the interviews not delivered by the eliminated team.
 - f. Players selected for doping controls may conduct post-match interviews upon approval of the UEFA doping control officer and provided that the player is escorted by a chaperone appointed by the UEFA doping control officer.
 - g. If a team's head coach is suspended for the match, or is sent off during the match, the team has the option of replacing him with the assistant coach for the post-match interviews.
 - h. Teams must fulfil interview requests from audiovisual rights holders before conducting interviews with their national association media platforms.
- 69.03** The official post-match UEFA press conferences at the match stadium are coordinated by UEFA and must start no later than 20 minutes after the final whistle. Both teams are obliged to make their head coach and the player of the match available for the press conference. If the head coach is suspended for the match, or is sent off during the match, the team has the option of replacing him with the assistant coach for the post-match press conference.
- 69.04** After the match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media – is divided into areas with different access points, as determined by UEFA. All the players who participated in the match, including fielded substitutes, are obliged to pass through the mixed zone to conduct interviews with the media.
- 69.05** After the match, teams are responsible for ensuring that all players who have won official UEFA awards (including, for example, the player of the match or player of the tournament) attend the relevant official event, ceremony, interviews, press conference or presentation.

XIV Closing Provisions

Article 70 Implementing provisions

- 70.01 The UEFA administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations (including the *National Associations Manual*).

Article 71 Unforeseen circumstances

- 71.01 Any matters not provided for in these regulations, such as cases of force majeure, will be decided by the UEFA Emergency Panel or, if not possible due to time constraints, by the UEFA President or, in his absence, by the UEFA General Secretary. Such decisions are final.

Article 72 Non-compliance

- 72.01 Any breach of these regulations may be penalised by UEFA in accordance with the *UEFA Disciplinary Regulations*.

Article 73 Court of Arbitration for Sport (CAS)

- 73.01 In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the *UEFA Statutes* apply.

Article 74 Annexes

- 74.01 All annexes form an integral part of these regulations.

Article 75 Authoritative version

- 75.01 If there is any discrepancy in the interpretation of the English, French or German versions of these regulations, the English version prevails.

Article 76 Adoption and entry into force

76.01 These regulations were adopted by the UEFA Executive Committee on 10 May 2022, with amendments approved on 3 May 2024, and come into force immediately.

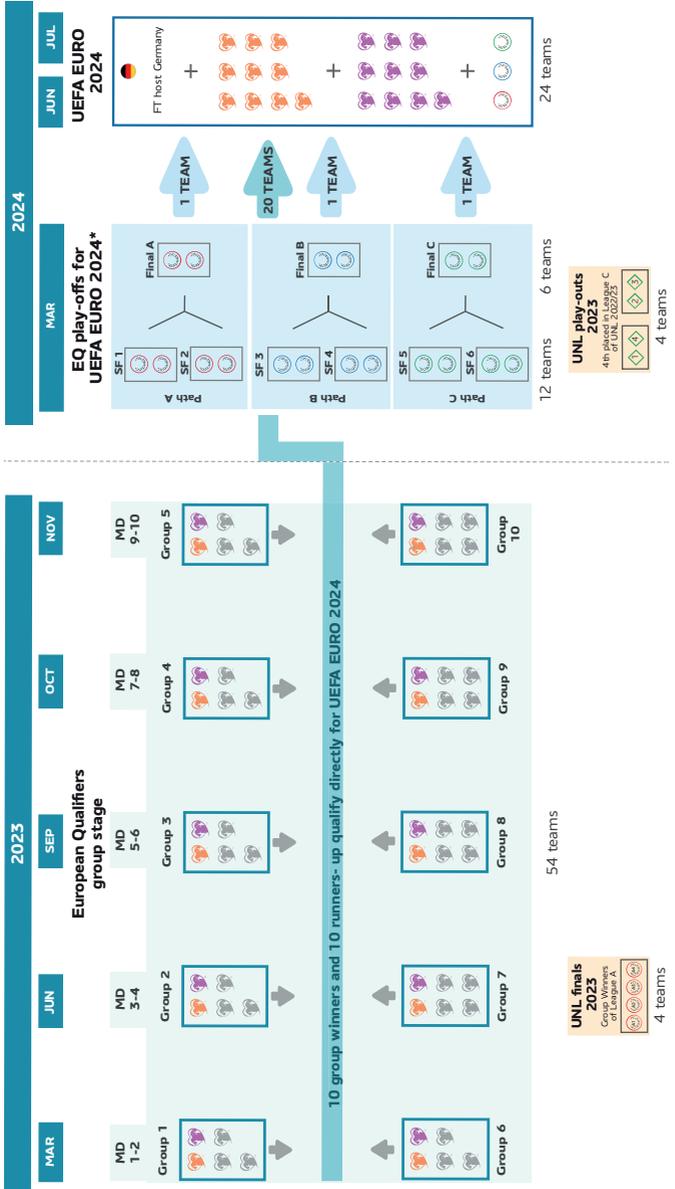
For the UEFA Executive Committee:

Aleksander Čeferin
President

Theodore Theodoridis
General Secretary

Nyon, 3 May 2024

Annex B Competition System



***Qualification for EQ play-offs:** the 12 group winners from Leagues A, B and C and C from the UEFA Nations League 2022/23 enter the play-offs in their respective league's play-off path A, B and C, unless they finish 1st or 2nd in the European Qualifiers group stage and qualify directly to UEFA EURO 2024. If this is the case, their play-off spot is attributed to another team, according to the rules in art. 16.02 of the UEFA European Championship 2022-24 competition regulations.

***Path formation:** the play-off paths A, B and C are formed with 4 teams each and are played as single-leg semi-finals and finals according to art. 17.

Annex C Overall European Qualifiers Rankings and Final Tournament Draw Pots

1

Individual Group rankings

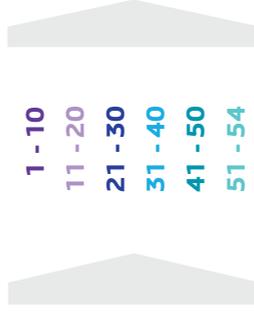
In each EQ group 1-10, teams will be ranked first-fifth or first-sixth at the conclusion of the group stage, based on the sporting results (paragraph 14.02 and 15.01).

G1	G2	G3	G4	G5	G6	G7	G8	G9	G10
1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3
4	4	4	4	4	4	4	4	4	4
5	5	5	5	5	5	5	5	5	5
						6	6	6	6

2

Overall European Qualifiers rankings

On the basis of the individual group rankings, an overall ranking 1-54 is established (paragraph 23.01).



3

UEFA EURO 2024 draw pots

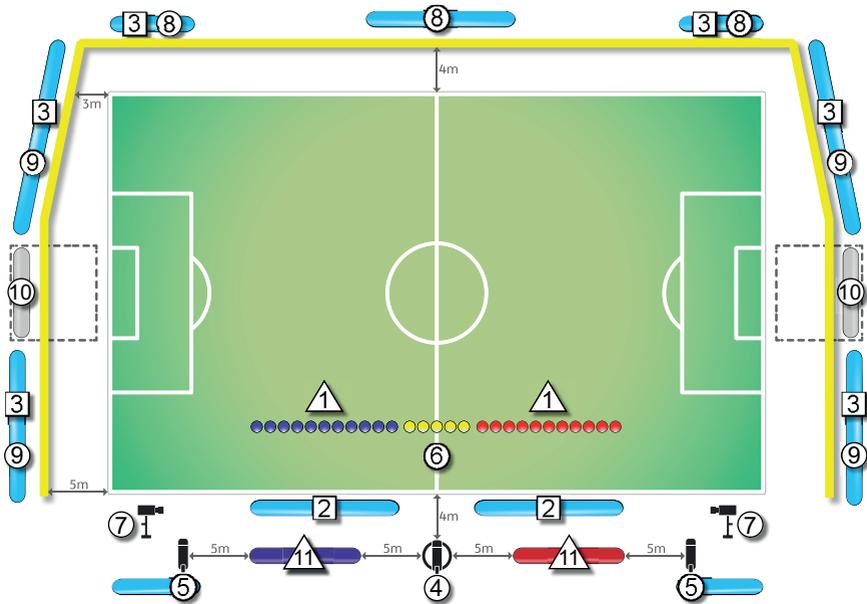
The pot composition will be published closer to the final tournament draw, based on the overall European Qualifiers rankings.

Germany, host of UEFA EURO 2024, will be allocated to pot 1 (paragraph 12.05).

The three participants who qualify via the European Qualifiers play-offs will be allocated to pot 4.

- Pot 1** 1-5 & Germany
- Pot 2** 6-11
- Pot 3** 12-17
- Pot 4** 18-20 & 3 EQ PO

Annex D Pitch Organisation



1. Teams pre-match
 2. Photographers pre-match
 3. Photographers during the match
 4. Pitchside halfway camera
 5. 20m cameras
 6. Hand-held TV camera (pre-match, line-up and post-match)
 7. Steadicams during the match
 8. Reverse-angle cameras
 9. Additional TV cameras (reserved area of minimum 10x2m)
 10. Host broadcaster cameras (only remote cameras in front of boards)
 11. Substitutes' bench
- Advertising boards

Note: Diagram shows standard pitch set-up. All details subject to individual stadium conditions. All pitchside equipment to be positioned so that it does not present any danger to the players, coaches and match officials.



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